

Peter Ivan Edwards

ionobia

for oboe, percussion, and piano

© 2017, Timepost Music
All Rights Reserved

Performance Instructions

Percussion instruments:

Metals

Toms/Blks

hihat
rin
splash
50cm tam
secco metal/stone

F-B: hi/hi-mid/mid/lo-mid/lo woodblocks
A/F/D: hi/hi-mid/mid rototoms

Oboe Instructions

Multiphonic fingerings are based on the notational system developed by Christopher Redgate.
If tremolo marking is used without flz. written, it is still fluttertonguing.

Piano Instructions

Pno.

depress silently

These 5 pitches should be prepared with bolts and rubber erasers to produce complex, unique, bell-like sounds. Also, the highest G on the piano should be dampened with blue tack or similar material.

173

Ob. *ff* *p* *7* *7* *fff* *p* *f* *p* *f*

Metals

Pno. *pp*

176

Ob. *ff* *p* *p* *ff*

Metals

Pno. *ff* *ppp* *5* *5* *5* *5* *5* *5* *5* *p*

8va-1 *8vb* *Ped.* *Ped.*

180

Ob. *p* *f* *p* *f* *p* *f* *p* *fff* *pp* *non vib.*

Metals

Pno. *pp* *5* *5* *ff*

8va-1 *8vb*

184

Ob. *ff* *p* *ff* *p* *7* *7* *7*

Metals

Pno. *ff* *pp* *p*

8va-1 *8vb* *Ped.* *Ped.*

188
Ob. *f*

Metals

Pno. *p*

193

Metals

Pno.

199

Metals

Pno.

206

Metals

Pno.

213

Toms/Blks

Pno. *fff* *sempre*

pp *ff*

219

Toms/Blks

Pno. *pp* *ff* *pp* *ff* *pp* *ff* *pp* *ff*

Red. *sim.*

not authorized for performance

223

Toms/Blks

Pno.

pp ff > pp ff pp ff > pp ff > pp ff > pp ff >

230

Toms/Blks

Pno.

pp ff > pp ff pp ff pp ff > pp ff pp ff > pp ff

237

Ob.

Toms/Blks

fff pp p

Pno.

pp ff f p f p f p f

Q (through m. 260)

240

Ob.

Toms/Blks

6 ff p

Pno.

pp

241

Ob.

Toms/Blks

ff p

Pno.

ff p

243

Ob. *p* *ff* *p* *f* *p* *ff* *pp* *f* *pp* *ff* *pp* 11

Toms/Blks *ff* *p* 5 5 *ff* *p* 3 *ff* *p* 5 *ff* *p*

Pno.

245

Ob. *ff* flz. *p* *f*

Metals *p* *f*

Toms/Blks 5 5 3 *ff* 5 5 3

Pno.

248

Ob. *p* *ff* *p* *ff* *p* *mf* norm.

Metals *p* *f* *p* *f* *p*

Toms/Blks *p* *f* *p* *f* *p*

Pno. *fff*

251

Ob. *pp* *ff* *pp* *f* *pp* *ff* *pp* *ff* *pp* *ff* *p* *f* *pp*

Toms/Blks *p* *ff* *p* 6 *ff* *p* 3 5 3 *ff* *p* 3 *ff* *p* 5 *ff* *p* 3

Pno. *pp*

253

Ob. *ff* *pp* *ff* *p* *f*

Toms/Blks *ff* *p*

Pno.

254

Ob. *pp* *ff* *pp* *ff* *ff*

Toms/Blks *ff* *p* *ff* *p*

Pno.

255

Ob. *p* *ff* *pp* *ff*

Toms/Blks *ff* *p* *ff* *5 p*

Pno. ^(8va)

256

Ob. *pp* *ff* *ff* *pp* *ff* *pp*

Toms/Blks *ff* *p* *ff* *p*

Pno.

257

Ob. *ff* *pp* *ff* *p* flz. norm.

Toms/Blks *ff* *p* *ff* *p* *ff* *p*

Pno.

258

Ob. *ff* *pp* *ff* *fff* *ff* *p* *ff*

Toms/Blks *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *p*

Pno.

260

Ob. *p* *ff* *f* *p*

Pno. (15^{ma})

(Ped.)

262

Ob. *ff* *p* *ff*

From m. 262 until end:
 Each system is followed by rest.
 Rest duration is determined by player(s).
 Like a person reciting bits of an argument
 that he slowly no longer believes or has
 the energy to defend.

263 non vib.

Ob. *p*

264

Ob. *ff* *p* *ff*

265

Ob. *ff* *f* *p*

266

Ob. *ff* *f* *p*

267 Ob. *tr* *A turning point of reflection* non vib.
ff *p* *< ff* *p* *pp*

269 Ob. *p* *f* *ff* 3 3 *p* *< ff*

270 Ob. *more reflection*
ff *p* *< ff* *pp*

271 Ob. *testing the new approach* non vib.
p

272 Ob. *tr*
pp *< ff* *p* *< ff*

273 Ob. *Finally cooperating* non vib.
p dampen
Metals *p*
Pno. *Red.*

274 Ob. non vib.
p dampen
Metals *p*
Pno. *15^{ma}* *mf* *Red.*

275 Ob. non vib.
p close hat with foot
Metals *p* *mp*
Pno. *p* *Red.*